

## Packages - Packaging Request #1152

### [doomsday] add package to PCR

2016-12-10 01:05 PM - pizzaiolo

<b>Status:</b> not-a-bug	<b>% Done:</b> 0%
<b>Priority:</b> wish	
<b>Assignee:</b>	
<b>Category:</b>	
<b>Description</b> Doomsday is a libre game, a clone of Doom. <a href="https://aur.archlinux.org/packages/doomsday/">https://aur.archlinux.org/packages/doomsday/</a>	

#### History

##### #1 - 2016-12-10 02:47 PM - g4jc

The doomsday is an engine that appears to be libre, but none of the games are.

Depends on non-free original games:

doom1-wad (optional) – Doom shareware,  
heretic1-wad (optional) – Heretic shareware,  
hexen1-wad (optional) – Hexen shareware

Are there any libre/public domain games that can be packaged with this engine?

##### #2 - 2016-12-10 02:49 PM - pizzaiolo

Yes, Freedoom

<http://libregamenight.xyz/list.html>

##### #3 - 2017-01-07 07:59 PM - Anonymous

- Assignee set to Anonymous

- Subject changed from Add doomsday to [doomsday] Add package to PCR

##### #4 - 2017-01-07 08:04 PM - Anonymous

- Subject changed from [doomsday] Add package to PCR to [doomsday] add package to PCR

##### #5 - 2017-03-15 12:19 AM - g4jc

pizzaiolo wrote:

Yes, Freedoom

<http://libregamenight.xyz/list.html>

Re-visiting this request. It depends on fmodex, which seems to be non-free.

FMOD Ex - Main C/C++ header file. Copyright (c), Firelight Technologies Pty, Ltd. 2004-2016.

Full license: <https://dpaste.de/TFaX/raw>

##### #6 - 2017-03-15 12:32 AM - g4jc

- Status changed from open to not-a-bug

Closing as invalid, since it's dependency Violates freedom 0.