

Packages - Bug #1374

[Icedove][Iceweasel] Cannot build for ARM

2017-06-21 06:31 PM - Megver83

| | |
|---|---------------------|
| Status: fixed | % Done: 100% |
| Priority: bug | |
| Assignee: oaken-source | |
| Category: | |
| Description Hi, I've been trying to compile Icedove and Iceweasel for ARM, as it is too outdated. It looks like there's an issue with the patches, here are the logs. | |

History

#1 - 2017-06-21 06:31 PM - Megver83

- File *iceweasel-1_54.0-3-armv7h-prepare.log* added

#2 - 2017-06-21 06:54 PM - oaken-source

- Assignee set to oaken-source

my beaglebone will arrive tomorrow, then I'll be able to take a look at the arm builds of the ice* packages.

#3 - 2017-06-22 12:50 AM - Megver83

oaken-source wrote:

my beaglebone will arrive tomorrow, then I'll be able to take a look at the arm builds of the ice* packages.

if it's useful to mention, I tried this in my Banana Pi M1

#4 - 2018-02-13 03:35 PM - Megver83

- Subject changed from *[Icedove][Iceweasel] Impossible to compile for ARM* to *[Icedove][Iceweasel] Cannot build for ARM*

Any updates on this? It's been 8 months since this issue was reported and, as you may know, some ppl have asked about this on IRC

#5 - 2018-02-13 03:53 PM - oaken-source

the pkgbuilds are finished and should be building. I'm building in a vm at the moment and it takes a long time. However, I am getting stronger arm hardware this week, that should speed this up.

#6 - 2018-02-15 06:15 AM - oaken-source

- % Done changed from 0 to 100

- Status changed from open to fixed

armweasel is up.

Files

| | | | |
|---------------------------------------|---------|------------|----------|
| icedove-1_52.2.0-2-armv7h-prepare.log | 6.02 KB | 2017-06-21 | Megver83 |
| iceweasel-1_54.0-3-armv7h-prepare.log | 19.3 KB | 2017-06-21 | Megver83 |