

Packages - Bug #2096

[icedove] and [icecat] need to be rebuilt with hunspell 1.7.0

2018-11-21 11:34 AM - reg

Status: fixed	% Done: 100%
Priority: bug	
Assignee:	
Category:	
Description \$ icedove XPCOMGlueLoad error for file /usr/lib/icedove/libxul.so: libhunspell-1.6.so.0: cannot open shared object file: No such file or directory Couldn't load XPCOM.	

History

#1 - 2018-11-21 01:27 PM - freemor

- % Done changed from 0 to 10

- Status changed from open to in progress

Starting x86_64 rebuild

todo:

i686 rebuild -> not yet but soon

arm rebuild -> not yet but soon

nonprism rebuilds for all archs

#2 - 2018-11-21 03:32 PM - mzo

icecat also affected by the same issue.

#3 - 2018-11-21 05:47 PM - freemor

- % Done changed from 10 to 20

libre/icedove x86_64 -> done

Starting libre/icedove i686

#4 - 2018-11-21 06:40 PM - freemor

Scratch that looks like the new hunspell hasn't hit i686 yet

switching to libre/icecat x86_64 rebuild

#5 - 2018-11-21 09:51 PM - freemor

- % Done changed from 20 to 70

- Subject changed from [icedove] icedove needs to be rebuilt with hunspell 1.7.0 to [icedove] and [icecat] need to be rebuilt with hunspell 1.7.0

libre/icecat x86_64 -> done

Starting nonprism/icedove x86_64

#6 - 2018-11-21 10:21 PM - freemor

libre/iceape x86_64 needs a rebuild too.. adding it to the list

#7 - 2018-11-21 10:46 PM - anon7mous

mzo wrote:

icecat also affected by the same issue.

Why is Icecat not upgraded to version 60.3.0? [#2094](#)

Excuse the wording but it is stupid/ignorant to rebuild IceCat just with hunspell 1.7.0 due to the many security holes in the outdated version of Icecat 52.6.0!!

#8 - 2018-11-21 11:04 PM - freemor

Because the libre patches need to be completely re-done. I figured people would want their browsers and email back in less time then that would take

#9 - 2018-11-22 01:09 AM - freemor

nonprism/icedove x86_64 -> done

Starting libre/iceape x86_64 rebuild

#10 - 2018-11-22 12:52 PM - freemor

- % Done changed from 70 to 100

- Status changed from in progress to fixed

libre/iceape x86_64 -> Done