

Packages - Bug #2787

Nextcloud crashes when GUI is opened

2020-06-04 04:56 PM - sseneca

Status:	not-a-bug	% Done:	0%
Priority:	bug		
Assignee:			
Category:			

Description

The latest round of qt updates seem to have broken Nextcloud for me. While syncing works, once I actually go to view the GUI, an incorrectly formatted window opens and the program crashes (segmentation fault).

Since the version on the Parabola repos is modified a bit, I thought I should report the issue here first before opening an issue upstream.

Below you can find the backtrace:

```
(gdb) bt full
#0 0x00007f7de5ab1912 in () at /usr/lib/libQt5Widgets.so.5
#1 0x00007f7dd7646d4f in () at /usr/lib/qt/plugins/styles/libbb10styleplugin.so
#2 0x00007f7dd7646d4f in () at /usr/lib/qt/plugins/styles/libbb10styleplugin.so
#3 0x00007f7de5b3fb1b in QCommonStyle::drawControl(QStyle::ControlElement, QStyleOption const*, QPainter*, QWidget const*) const () at /usr/lib/libQt5Widgets.so.5
#4 0x00007f7de5b70822 in () at /usr/lib/libQt5Widgets.so.5
#5 0x00007f7de5d4896f in QStyledItemDelegate::paint(QPainter*, QStyleOptionViewItem const&, QModelIndex const&) const () at /usr/lib/libQt5Widgets.so.5
#6 0x0000558f02875a23 in OCC::FolderStatusDelegate::paint(QPainter*, QStyleOptionViewItem const&, QModelIndex const&) const ()
#7 0x00007f7de5d8e230 in QTreeView::drawRow(QPainter*, QStyleOptionViewItem const&, QModelIndex const&) const () at /usr/lib/libQt5Widgets.so.5
#8 0x00007f7de5d91f96 in QTreeView::drawTree(QPainter*, QRegion const&) const () at /usr/lib/libQt5Widgets.so.5
#9 0x00007f7de5d98776 in QTreeView::paintEvent(QPaintEvent*) () at /usr/lib/libQt5Widgets.so.5
#10 0x00007f7de5afdc6e in QWidget::event(QEvent*) () at /usr/lib/libQt5Widgets.so.5
#11 0x00007f7de5ba8f8f in QFrame::event(QEvent*) () at /usr/lib/libQt5Widgets.so.5
#12 0x00007f7de4be1403 in QCoreApplicationPrivate::sendThroughObjectEventFilters(QObject*, QEvent*) () at /usr/lib/libQt5Core.so.5
#13 0x00007f7de5abc6e1 in QApplicationPrivate::notify_helper(QObject*, QEvent*) () at /usr/lib/libQt5Widgets.so.5
#14 0x00007f7de4be169a in QCoreApplication::notifyInternal2(QObject*, QEvent*) () at /usr/lib/libQt5Core.so.5
#15 0x00007f7de5af5ca8 in QWidgetPrivate::sendPaintEvent(QRegion const&) () at /usr/lib/libQt5Widgets.so.5
#16 0x00007f7de5af651c in QWidgetPrivate::drawWidget(QPaintDevice*, QRegion const&, QPoint const&, QFlags<QWidgetPrivate::DrawWidgetFlag>, QPainter*, QWidgetRepaintManager*) () at /usr/lib/libQt5Widgets.so.5
#17 0x00007f7de5af78e0 in QWidgetPrivate::paintSiblingsRecursive(QPaintDevice*, QList<QObject*> const&, int, QRegion const&, QPoint const&, QFlags<QWidgetPrivate::DrawWidgetFlag>, QPainter*, QWidgetRepaintManager*) () at /usr/lib/libQt5Widgets.so.5
#18 0x00007f7de5af76f6 in QWidgetPrivate::paintSiblingsRecursive(QPaintDevice*, QList<QObject*> const&, int, QRegion const&, QPoint const&, QFlags<QWidgetPrivate::DrawWidgetFlag>, QPainter*, QWidgetRepaintManager*) () at /usr/lib/libQt5Widgets.so.5
#19 0x00007f7de5af622d in QWidgetPrivate::drawWidget(QPaintDevice*, QRegion const&, QPoint const&, QFlags<QWidgetPrivate::DrawWidgetFlag>, QPainter*, QWidgetRepaintManager*) () at /usr/lib/libQt5Widgets.so.5
#20 0x00007f7de5af78e0 in QWidgetPrivate::paintSiblingsRecursive(QPaintDevice*, QList<QObject*> const&, int, QRegion const&, QPoint const&, QFlags<QWidgetPrivate::DrawWidgetFlag>, QPainter*, QWidgetRepaintManager*) () at /usr/lib/libQt5Widgets.so.5
#21 0x00007f7de5af622d in QWidgetPrivate::drawWidget(QPaintDevice*, QRegion const&, QPoint const&, QFlags<QWidgetPrivate::DrawWidgetFlag>, QPainter*, QWidgetRepaintManager*) () at /usr/lib/libQt5Widgets.so.5
#22 0x00007f7de5af78e0 in QWidgetPrivate::paintSiblingsRecursive(QPaintDevice*, QList<QObject*> const&, int, QRegion const&, QPoint const&, QFlags<QWidgetPrivate::DrawWidgetFlag>, QPainter*, QWidget
```

```
etRepaintManager*) () at /usr/lib/libQt5Widgets.so.5
#23 0x00007f7de5af622d in QWidgetPrivate::drawWidget(QPaintDevice*, QRegion const&, QPoint const&,
  QFlags<QWidgetPrivate::DrawWidgetFlag>, QPainter*, QWidgetRepaintManager*) ()
  at /usr/lib/libQt5Widgets.so.5
#24 0x00007f7de5af78e0 in QWidgetPrivate::paintSiblingsRecursive(QPaintDevice*, QList<QObject*> co
nst&, int, QRegion const&, QPoint const&, QFlags<QWidgetPrivate::DrawWidgetFlag>, QPainter*, QWidg
etRepaintManager*) () at /usr/lib/libQt5Widgets.so.5
#25 0x00007f7de5af622d in QWidgetPrivate::drawWidget(QPaintDevice*, QRegion const&, QPoint const&,
  QFlags<QWidgetPrivate::DrawWidgetFlag>, QPainter*, QWidgetRepaintManager*) ()
  at /usr/lib/libQt5Widgets.so.5
#26 0x00007f7de5acd41c in () at /usr/lib/libQt5Widgets.so.5
#27 0x00007f7de5afe3bb in QWidget::event(QEvent*) () at /usr/lib/libQt5Widgets.so.5
#28 0x00007f7de5abc6f2 in QApplicationPrivate::notify_helper(QObject*, QEvent*) () at /usr/lib/lib
Qt5Widgets.so.5
#29 0x00007f7de4be169a in QApplication::notifyInternal2(QObject*, QEvent*) () at /usr/lib/libQ
t5Core.so.5
#30 0x00007f7de4be4183 in QApplicationPrivate::sendPostedEvents(QObject*, int, QThreadData*) (
) at /usr/lib/libQt5Core.so.5
#31 0x00007f7de4c3abd4 in () at /usr/lib/libQt5Core.so.5
#32 0x00007f7de62f643c in g_main_context_dispatch () at /usr/lib/libglib-2.0.so.0
#33 0x00007f7de6343fa9 in () at /usr/lib/libglib-2.0.so.0
#34 0x00007f7de62f5221 in g_main_context_iteration () at /usr/lib/libglib-2.0.so.0
#35 0x00007f7de4c3a211 in QEventDispatcherGlib::processEvents(QFlags<QEventLoop::ProcessEventsFlag
>) () at /usr/lib/libQt5Core.so.5
#36 0x00007f7de4be001c in QEventLoop::exec(QFlags<QEventLoop::ProcessEventsFlag>) () at /usr/lib/l
ibQt5Core.so.5
#37 0x00007f7de4be84a4 in QApplication::exec() () at /usr/lib/libQt5Core.so.5
#38 0x0000558f02810a53 in main ()
```

History

#1 - 2020-06-04 09:26 PM - sseneca

This is happening with KeePassXC as well. Issue appears to be qt5-wayland related. Downgrading fixes everything for me.

edit: Krita also.

#2 - 2022-05-08 01:13 PM - Zuss

- Status changed from *unconfirmed* to *confirmed*

I assume this was an issue with nextcloud-client
On v3.5.0 everything runs fine without crashing

#3 - 2022-05-14 11:31 AM - Zuss

- Status changed from *confirmed* to *not-a-bug*