

## Packages - Packaging Request #3139

### [openttd] [openttd-opensfx] now appear to be 100% libre!

2021-12-03 05:27 PM - gap

<b>Status:</b> open	<b>% Done:</b> 0%
<b>Priority:</b> bug	
<b>Assignee:</b>	
<b>Category:</b>	
<b>Description</b> Both packages were blacklisted as per <a href="#">#693</a> and <a href="#">#716</a> , but now appear to be 100% libre and as such can be removed from the blacklist.	

#### History

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##### #1 - 2021-12-06 11:54 AM - Malsasa

If this has been confirmed to be true, this certainly is happy news.

##### #2 - 2021-12-06 12:40 PM - gap

This issue <https://github.com/OpenTTD/OpenSFX/issues/2> appears to have liberated it.

##### #3 - 2022-01-21 01:33 AM - gap

Bump: AFAICT the only required action is for both packages to be removed from the blacklist, and the [libre] packages to be deleted, although I can't because I (presumably) don't have commit access.

Is there anything extra that has to be done for a deblacklisted package, such as making the [libre] package point to the newly deblacklisted package, or is this replacement suggestion automated?

##### #4 - 2022-03-30 11:43 PM - gap

Hello, [GNUtoo](#)! I see you're on a roll today; please may you fix this issue? :)

##### #5 - 2022-03-31 12:29 AM - GNUtoo

- Status changed from *unconfirmed* to *open*

- Tracker changed from *Freedom Issue* to *Packaging Request*

##### #6 - 2022-09-24 04:49 PM - gap

Bump

See also: [#2260](#)