

Packages - Packaging Request #977

[odamex] add package to PCR

2016-04-10 10:19 PM - pizzaiolo

Status: fixed	% Done: 100%
Priority: wish	
Assignee:	
Category:	
Description Odamex is a free client/server multiplayer engine for the classic FPS Doom. It works together with Freedoom, and is fully free, without nonfree artwork.	

History

#1 - 2016-04-10 10:20 PM - pizzaiolo

Here's the AUR package for it: <https://aur.archlinux.org/packages/odamex/>

#2 - 2016-04-12 02:08 AM - Anonymous

- Assignee set to Anonymous
- Status changed from open to in progress
- Subject changed from Add odamex to [odamex] add package to PCR

#3 - 2016-04-12 09:08 AM - Anonymous

- % Done changed from 0 to 100
- Status changed from in progress to fixed